CHAOS - WORLD EATERS

DAEMON PRINCE OF KHORNE

M	T	SV	W	LD	OC	RW
10"	10	2+	10	6+	3	4+

200 PTS
Base 60mm

Blessings of Khorne **Deadly Demise D3**

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Infernal cannon — RAPID FIRE 1

R	A	BS	S	AP	D
24"	3	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF

Devastating Assault
Each time this model makes a Charge move, until the end of the turn, its hellforged weapons have the [DEVASTATING WOUNDS] ability.

5 NAHKAMPF

➤ Hellforged weapons - strike

R	A	WS	S	AP	D
Melee	8	2+	8	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

➤ Hellforged weapons - sweep

R	A	WS	S	AP	D
Melee	16	2+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Direct the Slaughter
Once per battle round, one model from your army with this ability can use it when a friendly World Eaters unit within 12" of this model is targeted with a Stratagem. If it does, reduce the CP cost of that Stratagem by 1CP.

Lord of Murder
While this model is within 3" of one or more friendly World Eaters Infantry units, this model has the Lone Operative ability.

GEGEN DIESE EINHEIT

W10 · RW 2+ · 4++ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Blessings of Khorne If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Daemon Prince of Khorne

Ausrüstung: Infernal cannon, ➤ Hellforged weapons - strike, ➤ Hellforged weapons - sweep

KEYWORDS Monster, Character, Chaos, Khorne, Daemon, Daemon Prince · **FRAKTION** World Eaters